Subject: Re: 'remote control' for widgets? Posted by David Burridge on Mon, 16 Dec 2002 13:03:46 GMT View Forum Message <> Reply to Message

Hi Sebastian,

Have you considered using the "Send\_Event" keyword to Widget\_Control? You'll have to build the event structure, but it would do exactly what you want. For example, assuming your event below is a button (simplest example:-) you could:

Widget Control, myWidget, Set Value={ID:myWidget, TOP:myTLB, HANDLER:0L, SELECT:1L}

If you don;t know the ID of the top-level base (myTLB), you \*could\* use Widget\_Info to find it I guess, but the best would be to pass it through.

Does this help?

Dave

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<s@visita2.die.upm.es> wrote in message news:Pine.LNX.4.44.0212161243430.3160-100000@visita2.die.upm .es... > Hi all.

>

>

>

- > I try to progammatically set values of widgets like sliders or checkboxes.
- > When I use "WIDGET\_CONTROL,myWidget,SET\_VALUE=myValue", only the widget
- > gets changed, but the appropriate event is not generated.

> What I am looking for is a technique taht allows me to change the value of

- > a widget and generates the event that would have been generated if I
- had changed the widget using the mouse or keyboard.

> Thanks for all tips,

> Sebastian

>

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