Subject: Determining window types
Posted by James Tappin on Thu, 19 Dec 2002 12:41:40 GMT
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Is there any way of determining whether a graphics window is:
1) A draw widget
2) A pixmap or
3) A regular window?

While "device, window_state=wstat" is useful to prevent trying to do illegal
operations on on-existent windows, there are sufficient differences between
the 3 types of window it would be very useful to be able to distinguish
from within a program.

James

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