
Subject: Re: Table Widget Selection?

Posted by [dmarino](#) on Sat, 04 Jan 2003 15:23:14 GMT

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Pavel -

I would beg to disagree! IDL and even the cranky Motif world are AWESOME for satellite imagery. Nothing touches IDL for doing image processing on our giant pixel counts. After a fashion I even like the widget programming setup in IDL. It's more than worth it to get the sweet

IDL functionality into our apps, instead of trying to ape this stuff in C or another language.

My thanks to this group, whose collective tutelage and wisdom has allowed me to

begin scratching the surface of this power.(And esp. to Dr Fanning for

IDL Programming Techniques vol2., not to mention Ronn Kling's Application book, great stuff, that.)

So, for my RSI wish list 2003, add a field to the CellSelection Event for clicked:[0,1,2]

Thanks!

dmarino
digitalglobe

"Pavel A. Romashkin" <pavel_romashkin@hotmail.com> wrote in message news:<3E15B9F2.CA6F2719@hotmail.com>...

> From all I heard here so far, some other interface would be much
> preferred by satellite image community. Table widgets (unless they
> changed drastically in 5.6) were pretty non-intuitive and (in my
> experience) did not look the same across platforms.
> Regarding the original question - correct me if I'm wrong, but draw
> widgets I think are the only ones that distinguish between left, mid and
> right mouse clicks. It would be nice if they added Shift and Alt
> clicks... I wouldn't have any other user inputs in my programs, then :-)
> Cheers,
> Pavel

>
> dmarino wrote:

>>
>> Happy New Year!

>>
>> Is there any way to tell which button the user selected a table widget

>> cell selection with? Nothing obvious in the docs, unless I'm missing
>> something. A quick search of the threads for this group didn't really
>> return anything.
>> It would be cool if I could tell if the user right-clicked a cell.
>>
>> Thanks in advance,
>> dmarino
>> digitalglobe
