## Subject: Re: Testing for NODATA presence in a dataset Posted by George N. White III on Fri, 03 Jan 2003 15:00:21 GMT

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On Mon, 30 Dec 2002, Tom McGlynn wrote:

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> David Fanning wrote:
>> Tom McGlynn (tam@lheapop.gsfc.nasa.gov) writes and
>> Bill Thompson confirms:
>>
>>> That doesn't distinguish NaN from the infinities.
>>> The standard trick in any language for looking for NaN's is
>>>
>>> if x ne x then begin
       print, 'This is a NaN'
>>> endif else ...
>>
>>
>> Humm, well, consider this little test in IDL 5.5 or 5.6
>> for Windows:
>>
     IDL> a = [1.0, 2.0, !Values.F NAN, 4.0, !Values.F NAN]
>>
     IDL> print, a
>>
       1.00000
                   2.00000
                                  NaN
                                          4.00000
                                                        NaN
>>
     IDL> print, a(1)
>>
       2.00000
>>
>>
>> All well and good so far. Test the algorithm.
>>
     IDL> if a(1) ne a(1) THEN print, 'NAN' ELSE print, 'Number'
>>
       Number
>>
>>
>> Perfect. Working fine. Now text NAN.
>>
     IDL> print, a(2)
>>
        NaN
>>
     IDL> if a(2) ne a(2) THEN print, 'NAN' ELSE print, 'Number'
>>
       Number
>>
       % Program caused arithmetic error: Floating illegal operand
>>
>>
>> Oh, oh. What's up with that? And a floating illegal operand to
   boot. :-(
>>
>> How about the array in general?
>>
     IDL> print, array ne array
>>
       0 0 0 0 0
>>
      % Program caused arithmetic error: Floating illegal operand
>>
```

```
>>
>> Humm. I presume you guys have a reason for thinking
>> like you do. Any insights?
>>
>> Cheers.
>>
>> David
> Just to follow up on Bill's message.... I did warn in my first message
> that interpreters had been known to screw up this comparison, but I
> believe the behaviour you see above is clearly non-compliant with
> the IEEE 754 floating point standard. I almost never run IDL
> under Windows, but I'd call this a bug -- though I daresay RSI
> will call it a feature.
```

Although everyone knows what you mean by the "IEEE 754:1985 floating point standard". I think the current international standard is "IEC 60559:1989. Binary Floating-Point Arithmetic for Microprocessor Systems" (previously designated IEC 559:1989).

```
> Using IDL 5.2 under Linux I have:
>
> IDL> a=sqrt(-1)
> %Program caused arithmetic error. Floating illegal operand.
> IDL> print, a
         -NaN
>
> IDL> print a ne a
    print, a ne a
> IDL> z=[0,0,a,a,0]
> IDL> print, z ne z
    0 0 1 1 0
```

I get the same for IDL 5.5 on SGI Irix.

- > I believe this to be 'correct' behavior but it appears that
- > it is not universally implemented this way within IDL. Of
- > course IDL has been implemented on non-IEEE machines (e.g., VAX)
- > and so completely consistent behavior may be impossible.

Many compilers and runtimes have options to tweak IEC 60559:1989 behaviour for performance reasons. You have to tell some compilers that you want run-time evaluation of expressions like 'x ne x'. I suppose, now that interpreters are moving to just-in-time compilation, we will need similar options for interpreted languages.

If you need consistent cross-platform support for IEC 60559:1989 formats and also missing-value support, the open source R package is handy

(http://www.ci.tuwien.ac.at/~hornik/R/).

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