Subject: Re: xemacs syntax highlighting problem
Posted by Carsten Dominik on Fri, 17 Jan 2003 07:58:05 GMT
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>>>> > "PvD" == Paul van Delst <paul.vandelst@noaa.gov> writes:

PvD> Why can't the fontification be based on a "context" buffer (dunno
PvD> what the proper term would be). That is, you update syntax
PvD> highlighting based on the immediate context of what surrounds the
PvD> line in question? I have no idea how one would specify the extent
PvD> of the context, though.

In principle this should not be a problem. Font-lock could easily be
told to look at two line, for example. In practice, the decision to
only look at the current line happens in font-lock, a package separate
from IDLWAVE, and we have no control over it. As far as I know, there
is no configuration option available to change this behavior.

- Carsten