
Subject: Re: IDLgrVolume

Posted by [lyubo](#) on Tue, 21 Jan 2003 18:44:55 GMT

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First, thank you for your replies.

The hardware rendering is on and I am running the program under Windows 2000,
on Pentium 4, 2.0 GHz dual processor, 512 Ram, with Nvidia GeForce3 graphics card.

I'll make the program and a dummy dataset available for independent testing asap,
but in the meantime is there any special hardware that can speed up the rendering
of volumes (like particular graphics card, etc.)?

Thanks,

Lyubo
