
Subject: Re: simple array math question

Posted by [Craig Markwardt](#) on Mon, 27 Jan 2003 19:54:18 GMT

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JD Smith <jdsmith@as.arizona.edu> writes:

> On Sun, 26 Jan 2003 13:11:31 -0700, Craig Markwardt wrote:

>

>

>> Heinz Stege <reply_to_posting@arcor.de> writes:

>>>

>>> Thanks a lot for this very instructive contribution! Since the
>>> proposal of the `intarr()` method was from me, the NG may allow me to
>>> state this here.

>>>

>>> `REBIN(REFORM(...))` is the better alternative. This is obvious now.

>>

>> "Better" can be defined in a lot of ways. Your solution is by far the
>> most readable way, in my view, to extend arrays. And it's cool because
>> nobody seems to have discovered it before!

>>

>> Speed is only king when you need a king.

>

>

> Well put. Ideally, IDL would have an intrinsic, readable, "inflate"
> operator to do what we're all doing in roundabout, quasi-readable ways
> right now. Maybe something like:

>

> IDL> `a=findgen(10,12,14)`

> IDL> `g=a[3;7]*randomu(sd,10,12,7,14)`

Yorick, a language very similar to IDL, but sadly not very popular, has some very cool ways to do this. The first is a "pseudo-index" which automatically introduces dimensions of length one.

`a[*,*,-,*]` would be a 10x12x1x14 array, the "-" introducing the extra dimension. Yorick has a separate meaning for the "*" operator but I mean it here in the normal IDL sense.

The second thing is "broadcasting," which automatically extends dimensions of length 1. Thus, in the expression,

```
a[*,*,-,*] * randomu(sd,10,12,7,14)
```

The 3rd dimension is automatically extended to length 7 by replicating A. Someone has already thought about these things (Yorick's author, David Munro), and they are very cool!

Craig

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