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Subject: Re: Cropping of IDLgrVolume?

Posted by [s\[1\]](#) on Mon, 03 Feb 2003 09:17:34 GMT

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On Fri, 31 Jan 2003, Karl Schultz wrote:

>  
> "Sebastian" <s@visita2.die.upm.es> wrote in message  
> news:Pine.LNX.4.44.0301311717440.9316-100000@visita2.die.upm.es...  
>> Hi all,  
>>  
>> does anybody know how to crop an IDLgrVolume?  
>  
> The CUTTING\_PLANES property.  
> As of 5.6, the CLIPPING\_PLANES property.  
>  
>> What I would like to do is this:  
>> Suppose your volume is a cube, then you can subdivide it into 8 equally  
>> sized sub-cubes.  
>> I would like to blend off one of these cubes.  
>  
> You can use the CUTTING\_PLANES property to cut the volume so that only one  
> of the eight sub-cubes are displayed.  
> I don't think that you can restrict the extent of the planes to do selective  
> cutting that might let you remove one sub-cube, leaving the seven others.  
> Is this what you want?

That's exactly what I want. The only way to do this seem to store the volume data, create a cut-off mask of the same size as the volume, and create a temporary cut volume by multiplying the original volume with the cut-off mask.

Not very elegant, but works (I was surprised how fast the multiplication is).

BTW, what I wanted to render is something like this:

<http://www.uke.uni-hamburg.de/institute/imdm/idv/forschung/vm/images/brainbloodsupplyareas.gif>

>  
>> And, more advanced, blend off the region of a small cube I position  
>> somewhere in my original volume.  
>  
> The planes can be positioned anywhere.  
>  
>> In vtk, for example, I can define 6 cropping planes (one parallel to each  
>> surface), thus subdividing the volume in 27 rectangular sub-volumes, and  
>> switch on or or arbitrary combinations of sub-volumes.  
>  
> I don't know about being completely arbitrary, but you can certainly do

> something like this with the understanding that each cutting plane defines a  
> half-space and successive cutting planes cut the volume in terms of  
> half-spaces.

>

Thats just the problem with cutting planes: They always cut the volumes in  
half spaces because you cannot restrict their size.

>

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>

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