Subject: Alpha Blending inside of Widgets / Graphic Objects in Widgets
Posted by Kay Bente on Thu, 30 Jan 2003 10:13:01 GMT

Hi,

success i think), but I read the example of the Alpha Blending in the

"checker board fusion" i usually use. But the problem is, that this
seems only be posssible with Image Objects.
So my question is, if i can put such an object inside a Widget_Base of
my programs (and not to open it as a new Window).

I searched the web for this, but only found how,to put widgets inside
an object, and not the opposite, so I would be very glad, if someone
has an idea for that.

with regards
   Kay Bente

I would like to write a little program, which gets the length of the
song, goes to a random position and plays a few seconds. (A friend of
me asserts that he would recognize every song from queen by only
listening to 2 seconds of it, and i thought that it would be funny to
write a little program for testing it)