
Subject: Re: drawing a single point in 3-D
Posted by [David Fanning](#) on Tue, 11 Feb 2003 19:03:51 GMT
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lyubo (lzagorch@cs.wright.edu) writes:

> I'll go with the polyline. Thanks Rick.

Now wait a minute! I was going to suggest PolyLine,
but you had already ruled it out as impossible to
implement! :-)

Cheers,

David

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