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Subject: drawing a single point in 3-D

Posted by [lyubo](#) on Tue, 11 Feb 2003 15:49:22 GMT

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How do I draw a single point in 3D?

I have to display a large number of points in 3-D and using a polyline (or texture mapped polygons) isn't an option. Is there any other way?

Thanks,

Lyubo

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