
Subject: Re: X11 0.2.1,OpenGL and IDL object Graphics
Posted by [David Fanning](#) on Sun, 16 Feb 2003 04:12:12 GMT
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boccio (boccio@swarthmore.edu) writes:

> Is Hardware OpenGL supposed to work yet?

Yeah, we *all* want to know!

Cheers,

David

P.S. Let's just say if we all switched to software
rendering at the stroke of midnight, tonight, at least
we would know who to blame for our misery. :-)

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