Subject: Re: X11 0.2.1, OpenGL and IDL object Graphics Posted by Richard French on Sun, 16 Feb 2003 18:00:16 GMT View Forum Message <> Reply to Message

On 2/16/03 4:43 AM, in article 4a097d6a.0302160143.27bbcb4c@posting.google.com, "M. Katz" <MKatz843@onebox.com> wrote:

>> Is Hardware OpenGL supposed to work yet?

>

- > Yes. It's working beautifully for me. In fact, it absolutely FLIES, I'm
- > astounded.

Previously, you suggested trying demo_tour to show how fast this works. I can't find any documentation for demo_tour - is this the command name? In fact, I can't find any documentation for demo, either, either under IDL commands or in the index under 'demo' - am I missing something obvious?

I can run

IDL> demo

Is there a tour mode that does not require stepping through the individual options?

Thanks!

Dick French