
Subject: Re: X11 0.2.1,OpenGL and IDL object Graphics
Posted by [Richard French](#) on Sun, 16 Feb 2003 18:00:16 GMT
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On 2/16/03 4:43 AM, in article
4a097d6a.0302160143.27bbcb4c@posting.google.com, "M. Katz"
<MKatz843@onebox.com> wrote:

>> Is Hardware OpenGL supposed to work yet?

>

> Yes. It's working beautifully for me. In fact, it absolutely FLIES, I'm
> astounded.

Previously, you suggested trying demo_tour to show how fast this works. I
can't find any documentation for demo_tour - is this the command name? In
fact, I can't find any documentation for demo, either, either under IDL
commands or in the index under 'demo' - am I missing something obvious?

I can run

IDL> demo

Is there a tour mode that does not require stepping through the individual
options?

Thanks!

Dick French
