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Subject: IDL\_MakeStruct: memory leak? (C / DLM question)

Posted by [sidney](#) on Wed, 26 Feb 2003 21:23:20 GMT

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Hi everybody,

The C function IDL\_MakeStruct() is used to create an (opaque) structure definition for later use with, for example, MakeTempStruct. Structures themselves are subject to IDL garbage collection; but who cleans up the structure definition itself?

(\*) IDL cannot do this since it doesn't know when the C program is done with the structdef.

(\*) The C program cannot do it, simply because there is no function provided to release a structure definition.

Now I have made a DLM that uses anonymous structures very, very extensively. I suspect that the IDL\_MakeStruct() is leaking memory since for each anonymous structure I create, I also create a structure definition---that will continue to live even when the anonymous structure itself is long gone, I'm afraid.

Is my understanding of this correct?

Best regards,

Sidney Cadot  
Science and Technology Corp., The Netherlands

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