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Subject: Re: 3d graphics

Posted by [Dan Madeira](#) on Tue, 25 Feb 2003 10:59:42 GMT

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Thanks everyone for the info, we'll try it out asap.

We're using a mac (another thing that we've never used before) with dual Geforce 4 TIs so it should be able to handle anything that we can throw at it... And luckily I'm not working by myself, its a 6 man group project, so I have someone else to share the programming misfortune with.

I suspect you'll all be hearing about about our other problems in the near future.

Cheers,

Dan Madeira

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