Subject: Re: Is there a way to use C++ code in IDL Posted by CelticBlues on Thu, 20 Feb 2003 18:12:34 GMT

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It's a fairly complex ascii file, the parser of which I did not write myself. Combine the complexity, with the fact that I didn't write the original parser, and I feel more comfortable reusing the code, than rewriting it in IDL, which I just started using yesterday. Maybe as I learn more about IDL, I'll write a parser in IDL, but until then....

Thanks for the info,

Later, Ed

"David Fanning" <david@dfanning.com> wrote in message news:MPG.18bec429c19cf041989af0@news.frii.com...

> James Kuyper (kuyper@saicmodis.com) writes:

>

- >> That depends entirely on how complicated the syntax that it parses is.
- >> If he's worried about the recoding effort, I doubt that the parsing is
- >> simple enough to be a 5 minute job in IDL. With all due respect to IDL,
- >> most things that can be parsed correctly by a 5-minute IDL program have
- >> a fairly simple syntax.

>

- > Perhaps I exaggerated a little. (It's been known to happen.)
- > But I stand by my "orders of magnitude" comment. :-)

>

Cheers,

> David

>

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