
Subject: Re: Is there a way to use C++ code in IDL
Posted by [CelticBlues](#) on Thu, 20 Feb 2003 18:12:34 GMT
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It's a fairly complex ascii file, the parser of which I did not write myself. Combine the complexity, with the fact that I didn't write the original parser, and I feel more comfortable reusing the code, than rewriting it in IDL, which I just started using yesterday. Maybe as I learn more about IDL, I'll write a parser in IDL, but until then....

Thanks for the info,

Later,
Ed

"David Fanning" <david@dfanning.com> wrote in message
news:MPG.18bec429c19cf041989af0@news.frii.com...
> James Kuyper (kuyper@saicmodis.com) writes:
>
>> That depends entirely on how complicated the syntax that it parses is.
>> If he's worried about the recoding effort, I doubt that the parsing is
>> simple enough to be a 5 minute job in IDL. With all due respect to IDL,
>> most things that can be parsed correctly by a 5-minute IDL program have
>> a fairly simple syntax.
>
> Perhaps I exaggerated a little. (It's been known to happen.)
> But I stand by my "orders of magnitude" comment. :-)
>
> Cheers,
>
> David
>
> --
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