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Subject: Re: 3D VOLUME VISUALIZATION

Posted by [Dick Jackson](#) on Thu, 20 Feb 2003 16:34:03 GMT

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"MC" <markchan@shaw.ca> wrote in message  
news:N9Z4a.285092\$Yo4.11083327@news1.calgary.shaw.ca...  
> A=array[100,80,160]  
> containing 0,1,2,3,10.  
> The numbers represent different materials within a solid.  
>  
> Will like to visualize it in 3D.  
>  
> Any suggestion on either program/code fragment which will produce nice  
> visualization? Also to do various cutting and slicing?  
>  
> Tried XVOLUME but doesn't work (?) - got black screen.  
>  
> Thanks,  
> Mark

Hi Mark,

XVolume works pretty well if the data values use more of the 0-255 range.

This is a random mix of the 0,1,2,3,10 values:

```
a = ([0B,1B,2B,3B,10B])[byte(randomu(seed,100,80,160)*5)]
```

XVolume, a ; Doesn't look like much  
XVolume, a\*25 ; Is much easier to work with

You have to work with Color and Opacity to really show it off, but does this show up for you with what looks like a block of granite?

Cheers,

--

-Dick

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