
Subject: Re: MPEG4 in IDL

Posted by [R.Bauer](#) on Mon, 03 Mar 2003 18:20:27 GMT

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Dear all,

I don't know how much data images you have but why not using a realmedia file.

In difference to mpeg or avi you don't need to store about twenty times a image if you want to see it for one second.

regards

Reimar

Rick Towler wrote:

>
> "Haje Korth" wrote...
>
>> I was wondering if anyone has written MPEG4 videos in IDL yet. If so,
> please
>> let me know how to get/compile the necessary libraries. Thanks for
> helping.
>
> Yes and no. Are people encoding their IDL animations using MPEG4, yes.
> Is this being done in IDL, no.
>
> There have been a few hints here and there that people were thinking about
> writing a platform independent <insert codec here>.dln but I think that
> these projects all stall when the authors learn the amount of work
> involved. For most it is hard to justify the investment in time when you
> can simply write the frames in IDL and use another application to encode
> them into the movie file of choice.
>
> The only .dln I know of which allows you to create MPEG4 videos in IDL is
> Ronn Kling's avIDL package. This windows only dln is essentially a
> wrapper for the video for windows interface which allows you to use the
> codecs
> installed on your machine to encode frames from within IDL. You still
> will
> need to come up with the codec yourself. The dln can be found here:
> <http://www.kilvarock.com/freesoftware/dlms/avi.htm>
>

> -Rick

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<http://www.fz-juelich.de/icg/icg-i/>

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a IDL library at ForschungsZentrum Juelich
http://www.fz-juelich.de/icg/icg-i/idl_icglib/idl_lib_intro.html
