
Subject: Re: Screenshot the widget

Posted by [Mark Hadfield](#) on Wed, 12 Mar 2003 04:34:22 GMT

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"Thomas Gutzler" <tgutzler@ee.uwa.edu.au> wrote in message
news:3E6EB2AA.7020500@ee.uwa.edu.au...

> Hi,

>

> I'm looking for a nice method to screenshot my draw-widget with object

> graphics and found a thread dealing with it:

>

[http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-8&oe=UTF-8&frame=right&th=9288c7e59e060f53&seekm=8p65a6%244mf%241%40canopus.cc.u manitoba.ca#link1](http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-8&oe=UTF-8&frame=right&th=9288c7e59e060f53&seekm=8p65a6%244mf%241%40canopus.cc.u%20manitoba.ca#link1)

> Has anybody written an IDL-function for it ?

> I think, tvrd can capture only direct graphics, right?

>

> Besides that - is there a possibility to generate a movie from the

> things happening in the draw-widget without buying the MPEG-license (how

> much would that cost) ?

Sorry, haven't got time for a more detailed reply, but this (& more) is
covered by my Motley library (motto: everything including the kitchen sink)
at

<http://www.dfanning.com/hadfield/README.html>

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