
Subject: Screenshot the widget

Posted by [Thomas Gutzler](#) on Wed, 12 Mar 2003 04:08:10 GMT

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Hi,

I'm looking for a nice method to screenshot my draw-widget with object graphics and found a thread dealing with it:

[http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-](http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-8&oe=UTF-8&frame=right&th=9288c7e59e060f53&seekm=8p65a6%244mf%241%40canopus.cc.umanitoba.ca#link1)

[8&oe=UTF-8&frame=right&th=9288c7e59e060f53&s](http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-8&oe=UTF-8&frame=right&th=9288c7e59e060f53&seekm=8p65a6%244mf%241%40canopus.cc.umanitoba.ca#link1)

[eekm=8p65a6%244mf%241%40canopus.cc.umanitoba.ca#link1](http://groups.google.com.au/groups?hl=en&lr=&ie=UTF-8&oe=UTF-8&frame=right&th=9288c7e59e060f53&seekm=8p65a6%244mf%241%40canopus.cc.umanitoba.ca#link1)

Has anybody written an IDL-function for it ?

I think, tvrd can capture only direct graphics, right?

Besides that - is there a possibility to generate a movie from the things happening in the draw-widget without buying the MPEG-license (how much would that cost) ?

cheers,

Tom
