
Subject: Re: max dimension in IdgrBuffer

Posted by [Rick Towler](#) on Mon, 17 Mar 2003 18:01:00 GMT

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"Gilberto Medeiros" wrote in message ...

> I used versions 5.1 and 5.5, both of them with the same limit. Do you
> think is just a software issue?

It looks like the maximum changed between 5.5 and 5.6. 5.5 and below it is
1600x1200 and in 5.6 it is 2400x2400.

-Rick

>
> "Karl Schultz" wrote in message...
>> "Gilberto Medeiros" wrote in message...
>>> Please help!
>>> I am trying to increase the size of my buffer for OG applications (I
>>> wanted a screen dump to a higher resolution memory buffer), by
>>> fiddling with the Idlgrrrrrrrbuffer object, but on a linux machine
>>> and on a windows machine, I can't get past the 1600x1200 limit.
>>
>> What version of IDL are you using?
>>
>> I can get 2048 x 2048 with IDL 5.6.
