
Subject: Re: max dimension in IdgrBuffer

Posted by [medeiros1](#) on Mon, 17 Mar 2003 14:24:46 GMT

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Hi Karl,

I used versions 5.1 and 5.5, both of them with the same limit. Do you think is just a software issue?

thanks,

gilberto

"Karl Schultz" <kschultz_no_spam@rsinc.com> wrote in message news:<[b4tbd4\\$27s\\$1@news.rsinc.com](mailto:b4tbd4$27s$1@news.rsinc.com)>...

> "Gilberto Medeiros" <medeiros1@yahoo.com> wrote in message

> news:3352215e.0303140914.3ee4794f@posting.google.com...

>> Please help!

>> I am trying to increase the size of my buffer for OG applications (I

>> wanted a screen dump to a higher resolution memory buffer), by

>> fiddling with the Idlgrrrrrrrrbuffer object, but on a linux machine

>> and on a windows machine, I can't get past the 1600x1200 limit.

>

> What version of IDL are you using?

>

> I can get 2048 x 2048 with IDL 5.6.
