
Subject: Re: max dimension in IdgrBuffer
Posted by [Karl Schultz](#) on Fri, 14 Mar 2003 19:44:32 GMT
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"Gilberto Medeiros" <medeiros1@yahoo.com> wrote in message
news:3352215e.0303140914.3ee4794f@posting.google.com...
> Please help!
> I am trying to increase the size of my buffer for OG applications (I
> wanted a screen dump to a higher resolution memory buffer), by
> fiddling with the Idgrrrrrrrrbuffer object, but on a linux machine
> and on a windows machine, I can't get past the 1600x1200 limit.

What version of IDL are you using?

I can get 2048 x 2048 with IDL 5.6.
