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Subject: Re: IDL video memory vs. MS Windows Terminal Services

Posted by [Rick Towler](#) on Wed, 12 Mar 2003 21:38:24 GMT

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"Liam Gumley" wrote ...

> "Dick Jackson" wrote in message

>> A client of mine had had trouble allocating as much pixmap memory as his

>> video card should have allowed. I just got word that the problem was

>> solved as follows:

>>

>> =====

>> Apparently Terminal Services uses video memory in such a way that limits

>> the amount of video memory that's available to IDL. As soon as I

>> uninstalled Terminal Services, then I could create 6 pixmaps in IDL that

>> were 20MB each.

>> =====

>

> Dick,

>

> Can you give us any more details about the version of Windows, and the

> method used to disable terminal services? I've also had problems creating

> large pixmaps...

The terminal services server is not installed on Win2k Pro and XP. The client can be but I don't think that would interfere with IDL. Terminal services are installed by default (?) on Win2k Server and Advanced Server. I don't know about NT4. They can be removed by using the install cd.

-Rick

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