
Subject: Re: How to learn IDL?

Posted by [christopher.mccarthy](#) on Wed, 01 Feb 1995 13:44:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Path: ns1.planetc.com!uunet!usc!howland.reston.ans.net!news.moneng.mei.com!uwm.edu!lll-winken.llnl.gov!uop!csus.edu!mercury!chris

From: chris@mercury.sfsu.edu (Christopher McCarthy)

Newsgroups: comp.lang.idl-pvwave

Subject: Re: How to learn IDL?

Date: 1 Feb 1995 08:44:13 GMT

Organization: San Francisco State University

Lines: 23

Message-ID: <3gnhkt\$17h@news.csus.edu>

References: <D38q4J.28J@rockyd.rockefeller.edu>

NNTP-Posting-Host: chris%@mercury.sfsu.edu

X-Newsreader: TIN [version 1.2 PL2]

David Landsberger (berger@cao-pc.rockefeller.edu) wrote:

: I have been asked to learn how to program in IDL for the PC.

: How do I begin to do this. I am currently a C programmer and

If you can program in C you can learn IDL no problem, probably in an afternoon. It may take you a while to get used to not wasting time declaring variables, worrying about pointers, etc. But you should find it easy. My friend who knows C in one week got to the level in IDL programming that took me several months.

We have a book called, I think, _Introduction to Programming in IDL_. It is just a small pamphlet which came w/ the older edition of IDL (3.0). It gave you some things to play with, convolving a function w/ a filter, etc. For starters, well give yourself a project. EG write a program which lets the user input two matrices, then multiply them. (Hint: If this takes your more than about 6 lines for the entire program you're doing something wrong.)

Good luck.

-chris
