Subject: Re: Proper pointer cleanup question Posted by tam on Tue, 08 Apr 2003 20:29:57 GMT

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... responding to David's comments on the speed of garbage collection and the likelihood of it being implemented in IDL.

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Hi David,

I don't believe modern garbage collectors need be slow. It's harder to make garbage collectors that work well in real time programming, but I don't see that as an big issue with IDL. Modern versions of Java are quite speedy despite being garbage collected. Even in earlier versions speed problems were more due to slowness in allocating objects, not in cleaning them up. Reallocating garbage collectors might even speed up a program since they can deal with memory fragmentation. However I daresay your prognostication on the odds of it being added to IDL are correct.

Regards, Tom McGlynn