
Subject: Re: Hard crashes with device,/retain=2 ??
Posted by [dmarino](#) on Tue, 08 Apr 2003 14:00:19 GMT
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We recently rolled out some RedHat8.0 systems to run IDL5.6/ENVI3.6 on Dells running new Nvidia for dual-head. We had so many problems getting the displays to work right, we threw out the nvidia cards and got MatroxG550 cards.

Problem solved!

It turned out the Nvidia cards had some kind of 30 bpp mode running that wasn't a valid color class for IDL. Maybe some games and scanners can use 30 bpp? I never saw a 10/10/10 bit display before.

One other thing we tried that seemed to help, there's some settings in your XF86Config file that deal with off-screen memory pixmaps. Turn them on and off and see what happens. I think having that enabled and using retain=2 may cause a conflict.

Hope that helps,

D Marino
