Subject: min_curve_surf function
Posted by Isa Usman on Tue, 08 Apr 2003 13:09:45 GMT
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Hello,

I am currently working with the min_curve_surf function and while looking at
the source code I noticed that it scales the x and y vectors in the wrong
way(see lines 362-366 of the function).

Instead of the scale value being

scale= ((xmax - x0) > (ymax-y0))....its got

scale = 1./ ((xmax - x0) > (ymax-y0))

I would like to find out if this is not local to me only.

Thanks

Isa
IDL 5.5 Win2k