
Subject: Re: time generated event

Posted by [David Fanning](#) on Mon, 07 Apr 2003 17:21:36 GMT

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Lauren (lejardi@sandia.gov) writes:

> Thanks. Now the only problem I am having is killing the TIMER event
> after the timer has started to count down. I tried widget_control,
> top, /CLEAR_EVENTS but it does not seem to work. Is there another
> option?

Oh, right, you want to turn it OFF, too. :-)

Typically, we keep some kind of a timer flag in the info structure. We turn the flag on when we start the timer:

```
info.timer_flag = 1  
IF info.timer_flag THEN Widget_Control, info.tID, Timer=0.5
```

Then, if we hit the STOP button (or whatever it is that is suppose to stop the timer) then we do something like this:

```
info.timer_flag = 0  
Widget_Control, info.tID, /Clear_Events
```

In this way, the next timer event cannot get generated.

Cheers,

David

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