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Subject: Fullscreen graphics request ?

Posted by [george](#) on Mon, 21 Apr 2003 10:26:24 GMT

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Hi there,

I was wanting to get IDL to produce object graphics in a 'fullscreen' mode (i.e., a windowless window). This way the image could be sent to a projector without having a pointless window border around it. Anyhow, I discover that this isn't possible in 5.6 - IDL does not support such a feature.

My question. Will such a feature be a part of IDL 6 - and if not how do I go about requesting it (i.e., what are the RSI channels for requesting features).

Cheers,

George.

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