
Subject: Re: Simple GUI question

Posted by [David Fanning](#) on Fri, 18 Apr 2003 18:31:01 GMT

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Pavel Romashkin (pavel_romashkin@hotmail.com) writes:

> Oh come on. Nobody needs to *start* IDL programming in the widget_object
> world. This is the easiest way to scare off new users with "difficulty"
> of using IDL. Not every program must be reuseable, some are ok just
> doing what they are designed to do.

My grandmother used to tell me, "If you start well, you end well." Cobbling programs together works, I don't deny that. I'm just saying they don't work for very long and they get new programmers into bad habits.

God knows, there are plenty of bad programs out there. (Some on my web page, as I was just discovering.) But it doesn't take *that* much longer to learn to do it right, and it pays off in spades down the road.

But I'm just trying to raise the general level of IDL competence, Pavel, not pick a fight with you. As I'm well aware, you have the vast majority of IDL programmers on your side in this one. :-)

Cheers,

David

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David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

Phone: 970-221-0438, E-mail: david@dfanning.com

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