Subject: Re: Simple GUI question
Posted by Pavel Romashkin on Fri, 18 Apr 2003 15:55:40 GMT

This will be simpler than David's suggestion. Modal widget would be an overkill here.
Change the calling order completely. Call the GUI procedure first. Event handler can be very simple with just one "Do it" button that needs to pass events. You can ignore events from text widgets.
Upon "Do it" event (after user entered data into all text widgets) collect the contents from all your text widgets using widget_control, txtWidget_ix, get_value=Data_ix and then call your data processing function from the event handler, passing it all the Data_ix variables.

Cheers,
Pavel

"Kevin M. Lausten" wrote:
>
> I am a beginner user of IDL and results are expected soon. My current
> project begins with a GUI in which the user is prompted to input
> strings into several text widgets. I am haveing trouble passing this
> data from the GUI to my source code. The first line of my source code
> calls the GUI, and I need subsequent lines to perform procedures and
> functions on the data provided by the user. Any help would be greatly
> appreciated.
> Thank you,
> Kevin