Subject: Re: User Defined Motion Routine
Posted by David Fanning on Thu, 24 Apr 2003 21:02:19 GMT

Kevin M. Lausten (kevinlausten@hotmail.com) writes:

> I am attempting to create a pop-up widget to describe the data located
> in a draw widget pixel by pixel along with data located in another
> file of the same dimensions at the same time. In essence I want to be
> able to create the GUI that is displayed when two images are linked in
> ENVI and the Cursor Location Value display is brought up, but I want
> to have the control of a programmer over title, size, and other
> display contents. The /Motion_Events keyword seems
> important/necessary, but the literature is very vague on this topic.
> I attempted to use the rdpix procedure, but it locked up my computer.

Locked it up!? :-(

> Am I out of luck? Any suggestions?

I should think READ_PIXEL could be modified to do what
you want to do in short order:

  http://www.dfanning.com/tip_examples/read_pixel.pro

You will have to modify it to accept and store two image
data sets (I presume you don't really "image file", but
maybe you do). In any case, it's probably a five minute
job. :-)

Cheers,

David

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