
Subject: Re: Interactive Objects, Was: Simple GUI question
Posted by [David Fanning](#) on Thu, 24 Apr 2003 17:25:28 GMT
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Mirko Vukovic (mvukovic@taz.telusa.com) writes:

> [Much deleted...]
>
> You can find all this and more in the ``pattern design" book (if I
> recall the title correctly). That book helped me reach the object
> nirvana :-)
>
> But, maybe you guys did consider that approach.

Well, something very much like that, yes. :-)

You are right about the book Design Patterns
by Erich Gamma, et. al. Fabulous book and excellent
bed-time reading for anyone writing object oriented
programs in **any** language.

Cheers,

David

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