
Subject: Re: Not Sure about widget hierarchy ??
Posted by [JD Smith](#) on Wed, 23 Apr 2003 21:09:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Wed, 23 Apr 2003 13:20:17 -0700, Rick Towler wrote:

> "paul wisehart" wrote in message
>
>> Basically I want to display 2 images next to each other on the screen.
>> These images are required to have the same dimensions. (This is useful)
>>
>>
>> Is it possible to use 2 draw-widgets but still have 1 window??
>
> No. A draw widget is a window. You probably can put two draw widgets
> right next to each other and set their FRAME properties so that there is
> no (or a very small) border making it look like one big window.

I don't regard a draw widget as a window. It's a canvas, embedded in a base, which may be a top level base defining a window (i.e. that which has a title bar). How about:

```
IDL> b=widget_base(/ROW,SPACE=1)
IDL> d1=widget_draw(b,xsize=100,ysize=100)
IDL> d2=widget_draw(b,xsize=100,ysize=100)
IDL> widget_control, b,/realize
```

JD
