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Subject: Re: Interactive Objects, Was: Simple GUI question

Posted by [btt](#) on Mon, 28 Apr 2003 14:14:31 GMT

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David Fanning wrote:

- lots of interesting stuff snipped -

> An image data object, to give you  
> just one example, is particularly annoying. Should an image  
> base class transparently handle 8-bit and 24-bit images? Or  
> should these be two separate classes, primarily because they  
> are handled differently in processing steps? We have been  
> back and forth probably a thousand times on this one. It is  
> probably one of the few times when we are \*both\* right!  
>

Man,

It is soooo good to hear that I'm not the only one wrestling with this question. What a pain in the backside. I looked at a well developed public domain model (ImageJ) and decide there isn't a right answer. Gaak!

Cheers,

Ben

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