
Subject: Re: Interactive Objects, Was: Simple GUI question
Posted by [Rick Towler](#) on Fri, 25 Apr 2003 17:22:46 GMT

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"Paul van Delst" wrote in message...

> MC wrote:

>>

>> My wish list:

>>

>> 1) Whatever is available in object graphics is also made available

>> in direct graphics. And leave the choice of style to the individual.

I think this is a bit much to wish for... What popular analysis/plotting packages still have an interface as dated as IDL's direct graphics? Are they gaining market share?

I think Paul's comments cut right to it. It doesn't matter how the plots are drawn on the screen, it just needs to be quick and easy.

> I don't really care *how* the images are created/displayed onscreen,
> I just want them to appear, and I want to be able to manipulate them.

>

> Why can't the mechanism behind someone type PLOT on the IDL command

> line be totally transparent? When I plot something I certainly don't

> care if it was done via direct or object graphics, I just want to

> see the darn plot.

>

> So, I have to admit it sort of confuses me that RSI introduced all

> this whiz bang object graphics stuff, but no "value-added" tools

> that use them.

What is that saying? They didn't build Cleveland in an hour? Be patient, your "value" is coming sooner than you think :)

-Rick
