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Subject: Re: Interactive Objects, Was: Simple GUI question

Posted by [MC](#) on Fri, 25 Apr 2003 03:21:49 GMT

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My wish list:

1) Whatever is available in object graphics is also made available in direct graphics. And leave the choice of style to the individual.

2) A book on object which is easy to understand. E.g. after reading about 10 pages, one have enough to start and be on his/her own thereafter. I started learning IDL that way.

3) Package all objects into icons which people like me can just drag and drop to creat the GUI and function one needs.

Out to lunch or possible?

MC

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