
Subject: Re: IDLWAVE EMACS QUESTION
Posted by [JD Smith](#) on Thu, 01 May 2003 22:17:17 GMT
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On Thu, 01 May 2003 07:56:07 -0700, Ben Tupper wrote:

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> JD Smith wrote:
>> On Tue, 29 Apr 2003 13:39:30 -0700, Ben Tupper wrote:
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>>> JD Smith wrote:
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>>>> On Tue, 29 Apr 2003 11:04:08 -0700, Karthikayan Balakrishnan wrote:
>>>>
>>>>
>>>>
>>>> >Hello All,
>>>> > I tried the structure completion in IdlWAVE by adding
>>>>
>>>> >(add-hook 'idlwave-load-hook
>>>> > (lambda () (require 'idlw-complete-structtag)))
>>>> >
>>>> >in my .emacs file and then proceeded to add the
>>>> >idlw-complete-structtag.el file to /usr/local/share/emacs/site-lisp/
>>>> >where the rest of the idl*.el files are. Yet when I load up Emacs I
>>>> >get the following error:
>>>> >File mode specification error: (file-error "Cannot open load file"
>>>> >"idlw-complete-structtag")
>>>> >
>>>> >OS: Linux Redhat 8.0
>>>> >Emacs Version: GNU Emacs 21.2.1 (i686-pc-linux-gnu, X toolkit, Xaw3d
>>>> >scroll bars) of 2002-08-28 on astest
>>>> >IDL Version : 5.5
>>>> >
>>>> > Any suggestions? Thanks,
>>>> >Karthik.
>>>>
>>>> It's likely that you're accidentally using the Emacs-bundled version
>>>> of IDLWAVE, v4.7. You can see by "C-h v idlwave-mode-version". If
>>>> so, this means the stuff in /usr/local/share/... isn't being used at
>>>> all. Many linux systems, for some reason, come with Emacs configured
>>>> *not* to look in /usr/local/share/... for lisp files. You need to
>>>> configure your load-path in .emacs to include this directory:
>>>>
>>>> (setq load-path (cons "/usr/local/share/emacs/site-lisp" load-path))
>>>>
>>>> You can view your load-path with "C-h v load-path". Now
>>>> complete-structtag should work, and you'll be using the newest IDLWAVE
```

>>>> version too.
>>>>
>>>> JD
>>>
>>> Hello,
>>>
>>> I guess along the same topic but a slightly different question; how do
>>> I get the IDL shell to pick up the modifications in my .tcshrc file
>>> that I made to IDL's !PATH variable. I can't manage to get the shell
>>> to pick up my modifications although it's there when I start IDL from
>>> the command line or IDLDE.
>>>
>>> IDL 5.6 on MacOSX
>>>
>>>
>>>
>> This just came up last week. You can either start Emacs/IDLWAVE from
>> the shell, or add your path setting stuff to
>> ~/.MacOSX/environment.plist. The issue is that, when started as an Aqua
>> Application, a program never consults the shell for its environment.
>> Hence the environment.plist route.
>>
>> JD
>>
>>
> Hi JD,
>
> Thanks. I seem to have missed the earlier topic thread on this.
>

No worries... it came up off-list. I've added it to the FAQ (to be available with the upcoming IDLWAVE release... any... day.... now).

JD
