
Subject: Re: IDLWAVE EMACS QUESTION
Posted by [btt](#) on Thu, 01 May 2003 14:56:07 GMT
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JD Smith wrote:

> On Tue, 29 Apr 2003 13:39:30 -0700, Ben Tupper wrote:

>

>

>> JD Smith wrote:

>>

>>> On Tue, 29 Apr 2003 11:04:08 -0700, Karthikayan Balakrishnan wrote:

>>>

>>>

>>>

>>>> Hello All,

>>>> I tried the structure completion in IdlWAVE by adding

>>>>

>>>> (add-hook 'idlwave-load-hook

>>>> (lambda () (require 'idlw-complete-structtag)))

>>>>

>>>> in my .emacs file and then proceeded to add the

>>>> idlw-complete-structtag.el file to /usr/local/share/emacs/site-lisp/

>>>> where the rest of the idl*.el files are. Yet when I load up Emacs I get

>>>> the following error:

>>>> File mode specification error: (file-error "Cannot open load file"

>>>> "idlw-complete-structtag")

>>>>

>>>> OS: Linux Redhat 8.0

>>>> Emacs Version: GNU Emacs 21.2.1 (i686-pc-linux-gnu, X toolkit, Xaw3d

>>>> scroll bars) of 2002-08-28 on astest

>>>> IDL Version : 5.5

>>>>

>>>> Any suggestions? Thanks,

>>>> Karthik.

>>>

>>> It's likely that you're accidentally using the Emacs-bundled version

>>> of IDLWAVE, v4.7. You can see by "C-h v idlwave-mode-version". If so,

>>> this means the stuff in /usr/local/share/... isn't being used at all.

>>> Many linux systems, for some reason, come with Emacs configured *not*

>>> to look in /usr/local/share/... for lisp files. You need to configure

>>> your load-path in .emacs to include this directory:

>>>

>>> (setq load-path (cons "/usr/local/share/emacs/site-lisp" load-path))

>>>

>>> You can view your load-path with "C-h v load-path". Now

>>> complete-structtag should work, and you'll be using the newest IDLWAVE

>>> version too.

>>>

>>> JD
>>
>> Hello,
>>
>> I guess along the same topic but a slightly different question; how do I
>> get the IDL shell to pick up the modifications in my .tcshrc file that I
>> made to IDL's !PATH variable. I can't manage to get the shell to pick
>> up my modifications although it's there when I start IDL from the
>> command line or IDLDE.
>>
>> IDL 5.6 on MacOSX
>>
>
>
> This just came up last week. You can either start Emacs/IDLWAVE from the
> shell, or add your path setting stuff to ~/.MacOSX/environment.plist.
> The issue is that, when started as an Aqua Application, a program never
> consults the shell for its environment. Hence the environment.plist
> route.
>
> JD
>

Hi JD,

Thanks. I seem to have missed the earlier topic thread on this.

Cheers,
Ben
