Subject: Re: overload init function in class/object ?
Posted by paul wisehart on Wed, 07 May 2003 01:43:10 GMT
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This thread has been _extremely_ enlightening for me.
I really appreciate all of the input.

I am still new to IDL (pretty obvious from my questions eh? :)
I still see IDL as a non-native speaker sees a new language.
I subconsiously translate everything into what I know.
When someone gets to the point where they really _know_ a new
language they stop translating(even if sub-consciously) to there
native language and start thinking _directly_ in the new language.

Optional parameters is area of IDL where I am still very much
not a native speaker. In the code I write I force myself to
explicitly use every parameter that I pass. Where more experienced
IDL programmers use optional parameters I use extra sub-routines.

I am pretty sure this is an example of how I translate IDL into C++
sub-consciously.

Thanks all for pointing this out to me!

--
paul wisehart

(ps. eventually I will start using IDLWAVE, and my vi/vim
trained fingers are trembling in fear ... boo!)