Subject: Re: WIDGET_TEXT - HOW TO NOT CHANGE VALUE OF TEXT WHILE EDITING FIELD?
Posted by condor on Tue, 06 May 2003 00:31:10 GMT

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tbeetz@yahoo.com (Tobi) wrote in message
news:<7f0cc27.0305020813.264732ab@posting.google.com>...
> i have a gui which has a few fields for changing motor positions as a
> widget_text which was made /editable. i also run a timer which looks
> up the motor positions every few seconds and updates the position in
> that field.
>
> sometimes it happens that i want to change one value and when i enter
> the new value, the timer event kicks in and updates the field with the
> current motor position and i have to start over again and press enter
> before it updates again.

How about saving the value of the widget somewhere and then get_value
right before you update it to check if it is still the same as before?
And skipping the update when something has changed (presumably because
the user edited something)?