
Subject: Re: Default interactive integer type
Posted by [Rick Towler](#) on Fri, 09 May 2003 17:22:14 GMT
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"Kenneth P. Bowman" wrote ...

> "Rick Towler" wrote:

>

>>> Is there any way to change the default integer type for interactive use

>>> or is explicit specification of the type the only solution?

>>

>> Sure! Just issue the compiler option in your main session:

>>

>> IDL> i=1

>> IDL> help,i

>> I INT = 1

>> IDL> compile_opt IDL2

>> IDL> i=1

>> IDL> help, i

>> I LONG = 1

>>

>> This will stick until you reset your IDL session.

>

>

> Duh!

>

> I guess I can be forgiven since the docs say:

>

I don't slow myself down by reading the docs. Sure, it may lead to some embarrassment along the way but it makes working with IDL much more exciting! Sheesh, you must be one of these people that actually reads the manual before he uncrates that new gizmo. :)

> RESET_SESSION does not re-run the startup.pro file, does it?

Unfortunately IDL doesn't re-run the startup.pro file when you reset your session. That has bit me a number of times :(

-Rick
