Subject: Re: FFT confusion Posted by jefield on Mon, 19 May 2003 15:46:19 GMT

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Kenneth Bowman <k-bowman@null.tamu.edu> wrote in message
news:<k-bowman-FF6825.10385215052003@news.tamu.edu>...
> In article <7126861e.0305150615.29c97045@posting.google.com>.
  jefield@taz.qinetiq.com (Julian Field) wrote:
>> Hi,
>>
>> I'd be enormously grateful if anyone could help me with this.
>>
>> I'm looking at the power spectra of "chirp" radio signals and am
>> having problems getting sensible plots. The following code should
>> generate a complex sinusoidal chirp whose frequency runs from 100 to
>> 150 Hz and then plot its power spectrum:
>>
>> However I'm getting a frequency spectrum running from 100 to *200* Hz
>> and I'm really confused. This problem has been bugging me for ages and
>> I'd be very grateful if anyone could point out my mistake(s).
>
  Your signal is not a linear combination of frequencies between 100 and
  150 Hz. If it were you would get something like this.
>
> pro spec
    time = (2.0/1000)*findgen(1001); time (s). NB 1001 samples in 2s
>
                 ; so sampling freg is 500 Hz thus
>
                           ; Nyquist freq is 250 Hz
>
    i = complex(0,1)
>
>
    freg1 = REPLICATE(100.0, 1001)
                                            ; single frequency #1
>
    freg2 = REPLICATE(150.0, 1001)
                                            ; single frequency #2
>
>
    theta1 = 2*!pi*freq1*time; chirp phase angle
>
    theta2 = 2*!pi*freq2*time : chirp phase angle
>
    signal = exp(i*theta1) + exp(i*theta2)
>
>
    neg\_freq\_axis = reverse(-((250.0/500)*findgen(501)))
>
    pos freq axis = ((250.0/499)*findgen(500)) + 1.0
>
    freq axis = [neq freq axis,pos freq axis]; x-axis for plot
>
>
    window,2,xsize=500,ysize=250
>
    plot,freq_axis,alog10(shift(((abs(fft(signal)))^2),500)),$
>
    xrange=[0,260],$
>
    /xstyle,$
>
    xticklen=1,$
    xgridstyle=1,$
```

```
yticklen=1,$
>
    ygridstyle=1
>
> end
> Even in this case you do not get perfect delta-function spikes in the
> power spectrum due to finite signal length and sampling.
>
> To construct your frequency-swept chirp, you have to use frequencies
> over a larger range than the "pure" frequencies contained in your signal.
> Ken Bowman
Thank you very much for your help.
Best wishes,
Julian
```