Subject: Re: running IDL without the DE
Posted by Eric Inazaki on Sat, 17 May 2003 20:35:59 GMT
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In article <GKkxa.868480$L1.250960@sccrnsc02>,
 "Rick Towler" <rtowler@u.washington.edu> wrote:

> I am pretty sure that you can't do this on win32. IDL for windows can't do
> I/O with the command prompt. That program that ran briefly was the runtime
> engine and the output of your 'hello world' program went straight to
> /dev/null.
>
> Although I haven't tried it, I suspect that Craig's suggestion will still
> route I/O to IDLDE so that's no good for you. And you would still have a
> problem with I/O on the runtime licensed machines.
>
> I think your only option is either have everyone telnet to a UNIX box
> running IDL or build a GUI. You could easily build a simple IDL based
> "terminal" that could accept text input and print output.
>
> But before you do that, email RSI and add your name to the list of people
> who want a command line version of IDL for windows. We have to make up over
> 50% of the machines IDL is running on. We demand parity! :o
>

I talked to tech support at RSI and they said the same thing, "Build a
GUI". Oh well. I think my user interface needs are simple enough that
building a GUI wont be too burdensome.

I don't know, there's got to be a more elegant way to implement
stdin/stdout than having to roll up two versions of IDL.

Thanks to all,
eric