Subject: Re: running IDL without the DE Posted by Craig Hamilton on Sat, 17 May 2003 16:32:42 GMT View Forum Message <> Reply to Message

I think Rick is right - you do need to build a GUI. I use the batch file technique to launch IDL GUI-based programs, but getting 'print' output to go to a DOS command window is not possible, I believe.

I was thinking you were just using hello world printing as a simple test case to figure out how to launch IDL programs in a manner that is transparent to the user: double-click an icon just like any Windows program.

Craig

"Rick Towler" <rtowler@u.washington.edu> wrote in message news:GKkxa.868480\$L1.250960@sccrnsc02...

> "Eric Inazaki" wrote ...

- >> I wanted to build a "hello world" script that I could
- >> launch w/o having to explicitly startup IDLDE (either
- >> double-clicking in Win2K's explorer or through
- >> CommandPrompt).

>

>

- >> When I double-clicked on hello_world.sav it appeared that
- >> some program ran briefly but there was no output. The same
- >> thing happened when I tried to launch the program from the
- >> CommandPrompt.

- >> More generally, I'm trying to build "standalone" IDL apps
- >> which use stdin/stdout (a terminal window) as the user
- >> interface.

- > I am pretty sure that you can't do this on win32. IDL for windows can't do
- > I/O with the command prompt. That program that ran briefly was the runtime
- > engine and the output of your 'hello world' program went straight to
- > /dev/null.

>

- > Although I haven't tried it, I suspect that Craig's suggestion will still
- > route I/O to IDLDE so that's no good for you. And you would still have a
- > problem with I/O on the runtime licensed machines.

>

- > I think your only option is either have everyone telnet to a UNIX box
- > running IDL or build a GUI. You could easily build a simple IDL based
- > "terminal" that could accept text input and print output.

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> But before you do that, email RSI and add your name to the list of people
> who want a command line version of IDL for windows. We have to make up
over
> 50% of the machines IDL is running on. We demand parity! :o
> -Rick
> -Rick
> -Rick
```