
Subject: Re: Zooming Object Graphics

Posted by [MKatz843](#) on Wed, 11 Jun 2003 18:02:02 GMT

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darrick.white@med.ge.com (Darrick White) wrote in message
news:<e5624c04.0306110502.3b4942e9@posting.google.com>...

> I'm trying to zoom a 2-D image without data transformation. I'm

> . . . Any ideas on how to make any

> size image seem symmetrical when using the zoom feature?

Why don't you keep track of the aspect ratio (height/width) of the
graphics window. Then, from the XYcenter and Width of your
Viewplane_Rect, you should be able to calculate the Height
in such a way that the pixels in your image are always square.

M. Katz
