
Subject: Re: ION_IMAGE 8bit/24bit color

Posted by [Liam E. Gumley](#) on Wed, 11 Jun 2003 14:42:46 GMT

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"Dan Dye" <ddye@flenvironmental.org> wrote in message

news:dfc65bba.0306101448.45816068@posting.google.com...

> I don't use the z graphics buffer much but I've been dropped into the

> deep end by my temp ION license. I have an image, 'picC'

>

> picC=congrid(pic,3,400,400) ;where 3=[r,g,b]

>

> normally, I would tv this image:

>

> tv, picC, true=1

>

> but this returns only a small portion of the lower right corner of the

> image with a strange interference pattern. I consulted the

> Fanning/Lumley/RSI documentation and found that the z buffer doesn't

> accept truecolor so I'm pretty amazed that I got anything plotted at

> all.

>

> tv, picC[0,*,*]

> gives me a nice pseudoColor of the first band and at the full size.

>

> How can I get this image tv'd as and rgb?

Could you restate your problem in terms of what you are trying to achieve?

I'm curious as to why you want to use the Z-buffer (I know nothing about ION).

Any who is this Lumley person?

Cheers,

Liam.

Practical IDL Programming

<http://www.gumley.com/>
