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Subject: Re: IDL causes color table flashing on SGI with Irix 6.0.1

Posted by [Liam Gumley](#) on Thu, 02 Feb 1995 14:41:16 GMT

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ian@gomez.Jpl.Nasa.Gov (H. Ian Novack) wrote:

>> The images displayed in the demo look quite normal \*until\* the cursor  
>> is moved inside the draw window. At this point the color table for the  
>> whole screen abruptly changes, and then changes back to the original  
>> table when the cursor is removed from the draw window.

>

> In your case, you might be able to  
> get around it by setting IDL\*colors to a negative number in your  
> ..Xdefaults file, or by saying "window, colors = 200"

In fact the problem was solved by placing the line

Idl\*visual: PseudoColor

in my .Xdefaults file (when the pseudocolor visual is active).  
Now everything works just fine.

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