Subject: Re: Contour object quality
Posted by David Fanning on Thu, 12 Jun 2003 14:06:18 GMT
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Jacques Basson writes:

- > I just can't seem to get good quality PostScript from IDLgrContour. A
- > brief example is at the end of this post. The direct graphics gives nice
- > smooth polylines, but the object output produces pretty jagged lines. I
- > suspect that it is the contour routine that is the problem because the
- > axis numbers are pretty smooth.

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- > I have tried playing with pretty much all of the keywords in
- > IDLgrContour and IDLgrClipboard, but nothing seems to improve the quality.

>

- > Is there some trick here that I am missing some magic keyword that
- > will sort out my plots?

The magic keyword is RESOLUTION. :-)

I set up your clipboard like this and got reasonable results:

contwindow = obj_new('IDLgrClipboard', Dimensions=[5,5], \$ Units=1, Resolution=[2.54/300., 2.54/300.])

You can learn more about this in this article:

http://www.dfanning.com/ographics tips/object eps.html

Cheers.

David

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David W. Fanning, Ph.D.

Fanning Software Consulting, Inc.

Phone: 970-221-0438, E-mail: david@dfanning.com

Coyote's Guide to IDL Programming: http://www.dfanning.com/

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